

# MULTIMODAL ANALYSIS OF HUMAN BEHAVIOUR LOOKING AT A TARGET SCENE

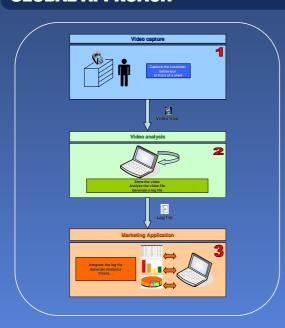


### Adel Lablack

LIFL-UMR USTL-CNRS 8022, Laboratoire d'Informatique Fondamentale de Lille , Université de Lille 1, France adel.lablack@lifl.fr



# **GLOBAL APPROACH**



### 3 Modalities:

### Stop/Moving

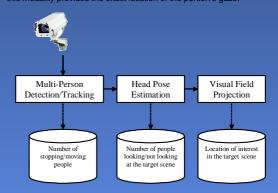
this modality refers to whether the person is moving or not.

### Lookina/Not lookina

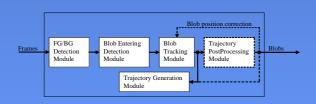
this modality denotes persons whose visual field is oriented towards the target scene or not.

## Location of interest

this modality provides the exact location of the person's gaze.

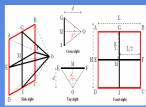


# **Multi-person Detection / Tracking**



# **VISUAL FIELD PROJECTION**

- ABCD: the zone seen by a person.
- ❖ O: represent the eyes.
- d: the distance between the point O and the rectangle ABCD
- L: the length, H: the height of the visual field



# **HEAD POSE ESTIMATION**

### Pan (Yaw

Corresponds to a right/left head movement, around the y axis.

### Tilt (Pitch

Corresponds to a bottom/up head movement, around the x axis.

### Roll (Slant)

Corresponds to a profile head movement, around the z axis.

# **EXPERIMENTS**

