

## Summary

A new parameterless method for detecting matches in pairs of stereo images with virtually no false matches [1] is proposed. A very precise disparity map is provided avoiding the fattening effect. Matches are found *a contrario* and Principal Component Analysis (PCA) is used to extract a feature vector in each point. The subpixel accuracy is obtained by interpolating and minimizing the quadratic distance under Shannon conditions.

## Full Control of False Matches

- **Feature Extraction: Local PCA.** The patch features are the PCA coefficients trained separately for patches with similar mean and variance. **ADVANTAGE:** More precise results in regions with lack of information (shadows and saturated regions).
- **The *a contrario* model** is a statistical model for image patches deriving from the **Helmholtz Principle**: A geometric structure is meaningful if the expected number of occurrences is very small in white noise. In our case: An empirical background model is fixed from the images. The relevant matches are detected as rare events for this model.
- Let  $B_q$  be a block in the reference image. The empirical probability that an observed block  $B_{q'}$  in the secondary image be similar to  $B_q$  for the feature  $i$  is

$$\widehat{p^i(q, q')} = 2 \cdot |H_i(q) - H_i(q')|,$$

where  $H_i$  is the cumulative histogram of the principal components coefficients for the secondary image.

- The **Number of False Alarms (NFA)** is the expected number of appearances of the match  $(q, q')$ :

$$NFA_{q, q'} = N_{test} \cdot \prod_{i=1}^N p_{q, q'}^i,$$

where  $N_{test}$  is the number of matches to be tested,  $N$  is the number of principal components considered and  $p_{q, q'}^i$  is a quantification of  $\widehat{p_{q, q'}^i}$  and is imposed to be non-decreasing in  $i$ .

- A match  $(q, q')$  is  **$\epsilon$ -meaningful** when  $NFA_{q, q'} < \epsilon$ .

**Theorem 1.** Under the *a contrario* assumption that all principal components are independent,  $\mathbb{E}\#\{\epsilon - \text{meaningful matches}\} \leq \epsilon$ .

CAUSE OF FALSE MATCHES	PROPOSED SOLUTIONS
Occlusions, moving objects and noise	<i>a contrario</i> model
Poor textured regions	Local PCA
Stroboscopic effects	Self-similarity threshold

## Subpixel Accuracy:

- Once a meaningful match have been found in  $x_0$  its disparity is refined.

$$\mu^d(x_0) := \arg \min_{\mu \in \mathbb{R}} e_{x_0}^d(\mu), \quad e_{x_0}^d(\mu) := \|\tau_\mu u - \tilde{u}\|_{\varphi_{x_0}}^2,$$

where  $\langle u, v \rangle_{\varphi_{x_0}}$  is the weighted discrete scalar product and  $\|\cdot\|_{\varphi_{x_0}}$  the corresponding weighted norm. We write  $\tau_\mu u(x) = u(x + \mu)$ , and  $\varphi_{x_0} = \varphi(x - x_0)$  is a symmetric and normalized window in a compact support (e.g. prolate).

**Theorem 2.** Assuming that  $\tilde{u}(x) = u(x + \varepsilon(x)) + n(x)$  where the noise  $n \sim N(0, \sigma)$ . Then

$$\mu^d(x_0) - \varepsilon(x_0) = \underbrace{\frac{\langle u'^2, \varepsilon \rangle_{\varphi_{x_0}}}{\|u'\|_{\varphi_{x_0}}^2} - \varepsilon(x_0)}_{\text{fattening error}} + \underbrace{\frac{\langle u', n \rangle_{\varphi_{x_0}}}{\|u'\|_{\varphi_{x_0}}^2}}_{\text{noise error} \sim N\left(0, \frac{\sigma \|u'\|_{\varphi_{x_0}}^2}{\|u'\|_{\varphi_{x_0}}^2}\right)} + o(|\mu^d - \varepsilon|^2)$$

**Remark** By Thm 2 the noise error is estimated at each point  $x_0$ .

## Correcting the Fattening Effect

- Dilation of the size of the patch of structures with boundaries coinciding with depth discontinuities.
- **PROPOSED APPROACH:** Compute a new disparity map which considers the disparity computed at pixel  $x$  as a feasible disparity for a whole set of pixels: namely, all pixels in the patch with best matching gradient angle. Reject the match when the two solutions differ by more than the allowed precision.

## Experiments

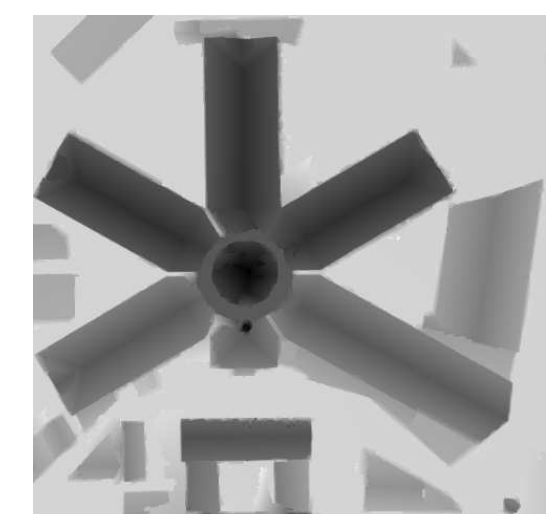
### Simulated Pair:



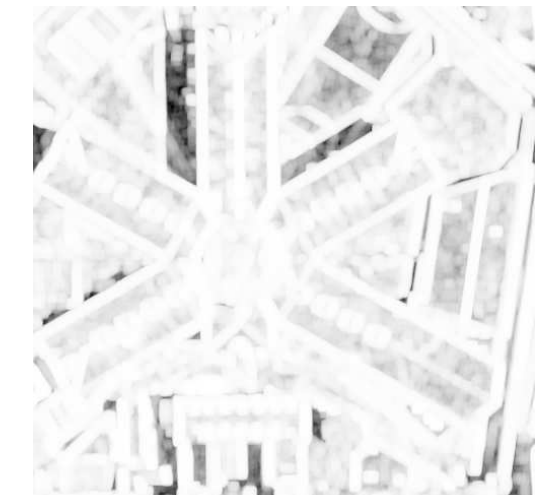
First image



Disparity. Red pixels aren't matched (rejected by the *a contrario* method or the fattening correction.)



Groundtruth



Noise error estimation at each point. The darker the pixel, the higher the error.

SNR	Matches	Bad matches	RMSE	Predicted noise error
$\infty$	70.6%	0%	0.023	0
357.32	63.3%	0%	0.033	0.023
125.06	41.5%	0.02%	0.058	0.065

Root Mean Squared Error for different Signal to Noise Ratios.

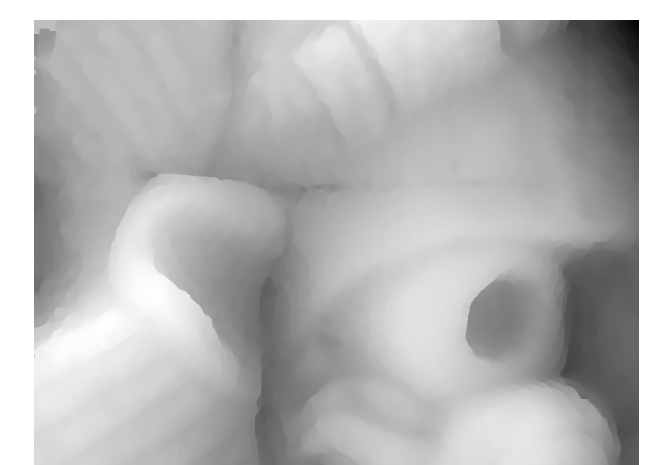
### Lion Experiment:



First image



Upper view of the 3D rendering of the computer surface



Disparity map



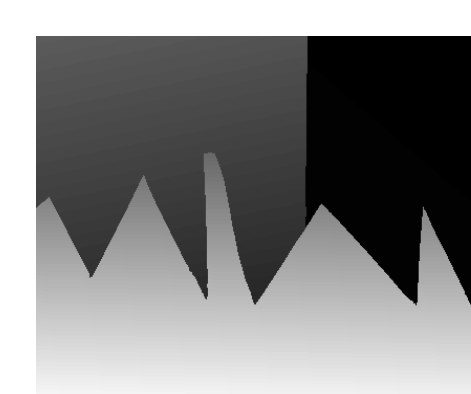
Slanted view of the computed surface with the reference image

**Stereo benchmark:** The Middlebury dataset [2] provides 9 orthorectified views at uniform intervals of piecewise planar scenes. A cross-validation is done taking the central view as reference:

	Matches	Bad Matches	RMSE	Predicted noise error
Sawtooth	45.2 %	0.1 %	0.090	0.081
Venus	47.2 %	0.1 %	0.056	0.061



First image



Groundtruth



Disparity map

## References

- [1] N. Sabater, A. Almansa et J.-M. Morel, *Rejecting Wrong Matches in Stereovision*. CMLA preprint 2008-28.
- [2] Middlebury dataset. <http://vision.middlebury.edu/stereo/>.